Graph Theory

Lebanese University

Faculty of Science

BS Computer Science

2nd year – Fall Semester

Syllabus

- 1. Introductory concepts
- 2. Introduction to graphs and their uses
- 3. Trees and bipartite graphs
- 4. Distance and connectivity
- 5. Matrices
- 6. Graph algorithms

- 7. Eulerian and Hamiltonian graphs
- 8. Graph coloring
- 9. Planar graphs
- 10. Digraphs and Networks

Matrices

Week 5

Before we start

• Make sure to do the part "Review of matrix concepts" by your own before attending the lecture.

Outline

• Review of matrix concepts

- The adjacency matrix
- The distance matrix

Review of matrix concepts

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

- A matrix is a rectangular table of numbers, which is usually denoted using a capital letter.
- The numbers within the matrix are called **entries** of the matrix.
- The horizontal lists of numbers are rows of the matrix and the vertical lists are columns.

Review of matrix concepts

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

- The dimension of a matrix with *m* rows and *n* columns is denoted by $m \times n$ (read "*m* by *n*").
- If m = n, the matrix is square.
- The entry that is in row *i* and column *j* is called the (*i*, *j*) –entry, and its address is (*i*, *j*). If the matrix is represented by *A*, we denote its (*i*, *j*) –entry by *a*_{*ij*}.

• Matrices A and B are equal – that is, A = B provided they have same dimension say $m \times n$, and $a_{ij} = b_{ij}$, for $1 \le i \le m$ and $1 \le j \le n$. In other words, their corresponding entries are equal.

- To add two matrices, their dimensions must be the same; that is, they must both be both $m \times n$ matrices. In that case, the sum of matrices A and B is a matrix C whose entries satisfy the equation $c_{ij}=a_{ij}+b_{ij}$.
- Their difference is obtained similarly. Thus, if we subtract matrix B from matrix A, we get a new matrix D whose entries satisfy $d_{ij}=a_{ij}-b_{ij}$.
- Since addition of real numbers is commutative, it should be obvious from the definition that matrix addition is commutative; that is, A + B = B + A. Equally obvious is the fact that, in general, $A B \neq B A$.

Since multiplication is repeated addition (3*17 = 17+17 +17), it makes sense to define the product of a number r and a matrix M. Scalar multiplication consists of a scalar (number) r times a matrix M, which produces the new matrix rM, whose (i, j) -entry is r * m_{ij}. In other words, we distribute r to each entry of M.

- The transpose of an $m \times n$ matrix A is the $n \times m$ matrix, denoted A^t , obtained from A by interchanging its rows and columns. That is, the first row of A becomes the first column of A^t , the second row of A becomes the second column of A^t , and so on. Similarly, the first column of A becomes the first row of A^t , and so on. This is equivalent to defining A^t as the matrix whose (i, j) -entry is the (j, i) -entry of A.
- Note that a square matrix A for which $A = A^t$, it is called symmetric.

- The diagonal of an n×n matrix A consists of the entries a_{ii}, 1 ≤ i ≤ n; that is, the entries whose row and column numbers are identical. The n×n matrix whose diagonal entries each equal 1 and whose remaining Entries each equal 0 is called the identity matrix and is denoted I.
- Note that the diagonal entries remain in place when we find the transpose.

- A 1×n matrix is called a row matrix and an n×1 matrix is called a column matrix. In either of those cases, the word "vector" is sometimes used in place of "matrix." That is, a vector is a matrix that has a single row or a single column.
- A matrix is a rectangular array of numbers, while a vector is a linear array of numbers. A vector is sometimes thought of as an ordered *n*-tuple of numbers. The order matters. Of course, the entries of a vector need only one coordinate as an address. Also, a vector is usually named using a lowercase letter. So the entries of an *n*×1 vector *v* would be *v*₁, *v*₂, *v*₃, ..., *v*_n. We call *v*_i the *i*th coordinate or the *i*th entry of *v*.

- Given an $m \times r$ matrix A and an $r \times n$ matrix B, the product C = AB is an $m \times n$ matrix.
- Furthermore, the (i, j) –entry of C, c_{ij} , is given by

$$c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \dots + a_{ir}b_{rj} = \sum_{k=1}^{r} a_{ik}b_{kj}$$

- Matrix multiplication is not commutative, i.e. $AB \neq BA$.
- Matrix multiplication is associative, i.e. (AB)C = A(BC).
- We define **powers of a square matrix** as follows: $A^2 = AA$, $A^3 = AAA$, and so on.
- Assume that A is $n \times n$ matrix and I is the $n \times n$ identity matrix. Then
 - $1. \quad A^r A^s = A^{r+s}$
 - $2. \quad (A^r)^s = A^{rs}$
 - 3. IA = AI = A
- We define A^0 as I.
- Notice also that $A^r A^s = A^s A^r$; that is, powers of A commute.

For the following review questions, let

$$A = \begin{bmatrix} 2 & 1 & 5 \\ 0 & 5 & 2 \\ 6 & 1 & 4 \end{bmatrix}, B = \begin{bmatrix} 4 & 1 & 0 \\ 0 & 3 & 3 \\ 1 & 2 & 2 \end{bmatrix}, C = \begin{bmatrix} 2 & 0 & 4 \\ 1 & 1 & 0 \\ 0 & 5 & 2 \end{bmatrix},$$

$$D = \begin{bmatrix} 3 & 6 \\ 1 & 4 \\ 0 & 6 \end{bmatrix} \text{ and } v = \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix}$$

Find AB, AC, and BC.

$$AB = \begin{bmatrix} 13 & 15 & 13 \\ 2 & 19 & 19 \\ 28 & 17 & 11 \end{bmatrix}, AC = \begin{bmatrix} 5 & 26 & 18 \\ 5 & 15 & 4 \\ 13 & 21 & 32 \end{bmatrix}, BC = \begin{bmatrix} 9 & 1 & 16 \\ 3 & 18 & 6 \\ 4 & 12 & 8 \end{bmatrix}$$

Show that $AB \neq BA$.

$$AB = \begin{bmatrix} 13 & 15 & 13 \\ 2 & 19 & 19 \\ 28 & 17 & 11 \end{bmatrix}, BA = \begin{bmatrix} 8 & 9 & 22 \\ 18 & 18 & 18 \\ 14 & 13 & 17 \end{bmatrix}$$

Find $(AB)^t$ and show that it equals $B^t A^t$.

$$(AB)^t = \begin{bmatrix} 13 & 2 & 28\\ 15 & 19 & 17\\ 13 & 19 & 11 \end{bmatrix}$$

Verify that (AB)C = A(BC).

$$(AB)C = \begin{bmatrix} 41 & 80 & 78 \\ 23 & 114 & 46 \\ 73 & 72 & 134 \end{bmatrix}$$

Find Av. Why can't we find Dv?

Solution:

$$Av = \begin{bmatrix} 33\\ 20\\ 40 \end{bmatrix}$$

D is a 3×2 matrix and v is a 3×1 , so we can't find Dv.

Show that (A + B)v = Av + Bv.

$$(A+B)v = \begin{bmatrix} 6 & 2 & 5 \\ 0 & 8 & 5 \\ 7 & 3 & 6 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix} = \begin{bmatrix} 47 \\ 41 \\ 57 \end{bmatrix}$$
$$Av + Bv = \begin{bmatrix} 33 \\ 20 \\ 40 \end{bmatrix} + \begin{bmatrix} 14 \\ 21 \\ 17 \end{bmatrix} = \begin{bmatrix} 47 \\ 41 \\ 57 \end{bmatrix}$$

Find v^t .

$$v^t = \begin{bmatrix} 3 & 2 & 5 \end{bmatrix}$$

Find A + B, 3C - 2B, and I + A + 10B.

$$I + A + 10 = \begin{bmatrix} 43 & 11 & 5\\ 0 & 36 & 32\\ 16 & 21 & 25 \end{bmatrix}$$

Which of the following are undefined: DA, C + D, CD, A + v, D^2 and ID?

Solution: DA, C + D, A + v and D^2

Find $(A + B)^2$. Is this equal to $A^2 + 2AB + B^2$? If not, how do you explain this?

Solution:

 $(A + B)^2 = (A + B)(A + B) = A(A + B) + B(A + B) = A^2 + AB + BA + B^2 \neq A^2 + AB + AB + B^2.$

This is because $AB \neq BA$.