

Lebanese University  
Faculty of Science  
BS Computer Science  
2<sup>nd</sup> Year - S3

# I2204 - Imperative Programming

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# Structures

Chapter 3

Exercises

# Exercise: BankAccount

- define struct type BankAccount for bank account manipulation
- type should contain
  - owner name
  - id (integer value)
  - balance (real number)
- what do we call these 3 parts of BankAccount?

# Exercise: create Variables

- write a program that creates 2 variables of this type
- give values to these variables
- what do we call them other than variables?

# Exercise: accounts array

- create an array of bank accounts
- call it all\_accounts
- holds up to 100 elements

# Exercise: createAccount

- define the function createAccount that creates and fills an account
- element values are passed as parameters
- give a call example
  - write the function createAccountTest

# Exercise: initAccount

- define the function `initAccount` that fills an account
- elements values and structure variable to be filled are passed as parameters
- give a call example → `initAccountTest`

# Exercise: printAccount

- define the function printAccount that displays an account on the screen
- example  
    account: owner\_name, 12345 has 222.2 dollars.\n
- write the test function



# Exercise: deposit

- define the function deposit that adds a value to an account balance
- can only deposit positive values
  - must return 0 for failure and 1 for success
  - fill a message passed in parameter
- write the test function

# Exercise: withdraw

- define the function `withdraw` that retrieves money from a bank balance
- can not withdraw more than the value of the current balance
  - must return 0 for failure and 1 for success
  - fill a message passed in parameter
- write the test function

# Exercice: transfer

- write the function transfer from one account to another
- write transferTest
- transfer = successful withdraw + successful deposit or else nothing

# Exercise: transferById

- write the function `transferById` which given an array of accounts, to `BankAccount` ids and an amount, transfers an amount of money from/to the designated accounts once it finds them in the array.
  - hint use the function `transfer`
- write `transferByIdTest()`

# Exercise: Scenario

- write a complete program that tries all the previous functions
- the program creates an array of accounts
- initializes it
- provides a menu: Please choose a number
  - 1 to create a new account
  - 2 to deposit
  - 3 to withdraw
  - 4 to transfer by id
  - 5 to print an account by id
  - 6 to print all the accounts
  - 7 to exit

# Summary Questions

- as function parameters
  - when to declare a variable of type T
  - and when to declare a pointer of base type T
- as function arguments
  - when to pass a variable and when to pass a reference to a variable